

SYNTRX SOUND DESIGN LOG

NAME: _____

BASS LEAD DRUMS EFFECTS

The interface includes the following sections:

- OSCILLATOR 1:** Frequency (1Hz to 10KHz), W SHAPE, LEVEL, and OCTAVE controls.
- OSCILLATOR 2:** Frequency (1Hz to 10KHz), U SHAPE, LEVEL, and SYNC VCO1 controls.
- OSCILLATOR 3:** Frequency (0.05Hz to 500Hz), U SHAPE, LEVEL, and KEY FOLLOW controls.
- NOISE GENERATOR:** COLOUR (LOW to HIGH) and LEVEL controls.
- S & H:** RATE and LEVEL controls.
- FILTER / OSCILLATOR:** FREQUENCY, RESPONSE, and LEVEL controls.
- RING MODULATOR:** LEVEL control.
- REVERB:** DRY, MIX, and FEEDBACK controls.
- TRAPEZOID:** ATTACK, ON, and DECAY controls.
- ROUTING MATRIX:** A grid connecting SIGNAL INPUTS (Output Ch1, Output Ch2, Oscillator 1, Oscillator 2, Oscillator 3, Noise, Input, Filter, Trapezoid, Env. signal, Ring mod, Reverb, Joystick) and CONTROL INPUTS (Oscillator frequency, Reverb Mix, Filter Frequency, Output ch. level) to various destinations (A, B, C, D, E, F, G, H, I, J, K, L, M, N, O, P).
- MIXER:** CHANNEL 1 and CHANNEL 2 INPUT and OUTPUT controls, including LEVEL and PAN.
- OUTPUT FILTER:** CHANNEL 1 and CHANNEL 2 LOW and HIGH frequency controls.

Song Project: _____

Sounds like: _____

Notes & Playability: _____

